**Artur Panasiuk**

Senior QA Engineer

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**Experience Summary:**- 4 years of experience in manual testing (include 2 years mobile testing);
- and have 2 years of experience in leading the team;

- experience in various types of testing – Functional, Regression, Localization, Scenario, Client-server based;
- strong communication skills with an ability to grasp new things quickly;
- good team player with strong interpersonal skills.

**Technical Skill Set:**

- Tools: Tortoise SVN, Putty, Eclipse, HeidiSQL.

- Bug Tracking: JIRA, Redmine, Mantis.

- Test case management software: Testrail, Testlink.

- Environment: Windows XP, Windows Vista, Windows 7.

- Knowledge of Automated Testing Tools like Sikuli/Test Complete.

- Languages: XML, Python, C++

**Functional Skill Set:**

- Preparation of test plans, test cases and execution & reporting. Ability to write test cases and test scenario, review, run and generate test reports.

- Coordinating smooth implementation of test plans with the development team.

- Training the new members in the team and getting them productive quickly.

- Conducting Release readiness Reviews for projects.

**Work Experience**

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| August 2014 - Present | Wargaming.net | Senior QA Engineer-Manual |
| July 2012- August 2014 | Nival | Team Lead QA |
| July 2010-July 2012 | Nival | QA Engineer-Manual |

**Projects:**

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| --- | --- | --- |
| **Project:** [**World of tanks Blitz**](http://wotblitz.com/) |  |  |

August 2014 - Present (1 year 5 months)

**Environment:** iOS, Android, Windows10.
**Description:** Mobile free-to-play MMO action. Team based online battles on smartphones and tablets. **Position:** Senior QA Engineer
**Responsibility:** manual functional testing, regression testing, localization testing, test cases design & execution, reporting, Release builds testing, integration testing, payment testing.

**Project:** [**Etherlords**](http://www.etherlords.com/)

May 2014-August 2014 (4 months)

**Environment:** iOS, Android.

**Description:** Mobile free-to-play PvP. Team based online battles on smartphones and tablets.

**Position:** Team Lead QA

**Responsibility:** Managing team (4 testers), test plan preparations, reporting, test cases design & execution, reporting, manual functional testing, regression testing, localization testing

**Projects:** [**Prime World**](http://ru.playpw.com/) **and** [**Prime World: Defenders**](http://playdefenders.com/)

July 2012-May 2014 (1 year 10 month)

**Environment:** Windows Vista, Win XP, Windows 7.

**Description:** Prime World is a Free-to-play cross-platform online action strategy game.

**Position:** Team Lead QA

**Responsibility:** managing team (6 testers), training the new members in the team , manual functional testing, release activities, test plan preparations, reporting, test cases design & execution, regression testing, localization testing, Installation testing,

**Projects: Cabal Online, Dragonica, Kingdom Heroes, Speed Online.**

July 2010-July 2012(2 years)

**Environment:** Windows Vista, Win XP

**Description:** Free-to-play MMO (desktop games).

**Position:** QA engineer

**Responsibility:** manual functional testing, regression testing, localization testing, installation testing, release activities, reporting, test cases design & execution.

**Languages**

**Russian** (Native)

**English** (Limited working proficiency)

**Education**

**BSUIR** system engineer, 2014