NURSULTAN SEITNUR

☐ github.com/nseitnur in linkedin.com/in/nseitnur/ ☐ nseitnur22@gmail.com ☐ +7(778)500-27-84

EDUCATION

Astana It University (AITU)

Astana, Kazakhstan

Bachelor of Science in Telecommunication systems

Sep 2021 - May 2024 (expected)

• Coursework — Computer Networks, Operating Systems, System Programming, Databases, Algorithms, Data Structures, Programming Languages, Computer Organization, Information and Communication Technologies, WEB Technologies 1 (Front End).

SKILLS

Programming: HTML,CSS,JavaScript,C++,Java

Frameworks: Bootstrap,ReactJs

Languages: Kazakh, Russian, English, Turkish

EXPERIENCE

Elorda Online

Frontend Developer

May 2023 - June 2023

- Developed and designed the frontend of an educational website, creating an immersive online learning experience for students, educators, and administrators.
- Implemented a range of functionalities required for the website, such as user registration, authentication, and course management.
- Implemented CRUD operations (Create, Read, Update, Delete) to enable users to interact with and manage website content.

PROJECTS

Weather-app Astana, Kazakhstan

January 2023

PET project

- Develoed a dynamic Weather application that leveraged OpenWeather API to provide accurate and up-todate weather information.
- Used ReactJS and CSS to create Weather application.
- With real-time weather updates and personalized settings, this application delivers a seamless and personalized experience to users.

Fake-shop Astana, Kazakhstan

Nov 2022

PET project

- Developed a fully functional e-commerce website using ReactJS and store API to manage product inventory and orders.
- Designed an attractive and user-friendly front-end to provide a seamless shopping experience for customers.

restaurant-app

Astana, Kazakhstan

Nov 2022

PET project

- Created a fully functional restaurant app website using ReactJS and state managers to manage complex data and user interactions.
- Utilized Firebase Realtime Database for reliable data storage and management.