# EDMON DANIELYAN



#### CONTACT INFORMATION

edmon767@icloud.com

( Vanadzor

+37498621244

(f) Armenia

@flutdev

#### SKILLS

- Dart Flutter
- Firebase and firebase's features
- SOFLite
- Shared Preferances
- State Managments (Bloc,Mobx,Provider,Riverpod,Vanilla)
- Atlasian Products (Bitbucket, Jira, Confluence)
- Custom and hard Animations
- Native Pay
- Native Sdk's Integration
- Restful Apis
- Retrofit

### LANGUAGES

- Armenian
- English | Elementary
- Russian | Advanced

#### OBJECTIVE

Detail-oriented Flutter developer with a keen eye for design, excellent problemsolving skills, and a commitment to delivering exceptional user experiences.

#### **EXPERIENCE**

#### **INTERNSHIP**

"HAFL TECH COMPANY". Vanadzor | Jan 2022 - Mar 2022

 Developed and maintained mobile applications using Dart and Flutter for a tech startup.

#### FLUTTER DEVELOPER

"HAFL TECH COMPANY". | Mar 2022 - Dec 2023

#### **FLUTTER DEVELOPER**

Freelance. | Jan 2024 - Oct 2024

#### FLUTTER MIDDLE+ DEVELOPER

"Hi Tech Gateway". | Nov 2024 - Present

### EDUCATION

Vanadzors number 10 school. Vanadzor

#### **PROJECTS**

Project name:

Rutape

Lead time:

Start time: 1 February 2022 End time: 14 November 2022

### Description:

Rutape is a social networking and messaging platform built with Flutter, designed to connect users with their friends and share moments through photos and chats. The app offers a seamless and intuitive interface for users to create posts, add photos, interact with friends' content, and engage in real-time conversations.

### Project name:

Swen

Lead time:

Start time: 15 September 2023 End time: 28 January 2024

## Description:

Swen is a unique mobile application built with Flutter that aims to promote ecoinvestment and encourage individuals to actively participate in saving the environment. The app offers users the opportunity to invest in various ecofriendly projects, such as reforestation efforts, renewable energy initiatives, wildlife conservation programs, and more. In return for their investments, users earn "footprints" as a measure of their contribution to protecting ecosystems and combating climate change. App Store link:

https://apps.apple.com/am/app/swen-track-compare-offset/id6468068461

Project name: CatchApp

Lead time:

Start time: 10 September 2022 End time: 12 December 2022

# Description:

CatchApp is a versatile mobile application built with Flutter that simplifies the process of adding friends from phone contacts and scheduling calls with them. The app provides users with a convenient platform to connect with friends, colleagues, and acquaintances, facilitating seamless communication and collaboration through scheduled phone calls.

Project name:

Habit

Lead time: Start time: 2 October 2022

End time: 30 January 2023

# Description:

Habit is a simple yet powerful app designed to assist users in breaking bad habits and building healthier ones. With a clean and intuitive interface, it offers tools and features to support individuals on their journey towards positive behavioral change.